

Term	General	Publishing (Pages)	Presentation (Keynote)	Filmmaking (iMovie)	Sound production (Garageband)	Social media (Clips)	Data handling (Numbers)	VR/AR (Reality Composer)	Coding (Scratch)
Aut	<ul style="list-style-type: none"> Review photos in Photos/change filters and add markup (1 lesson) Can use screen shot for purpose - such as evidence of work <p>2min demo in appropriate context</p> <ul style="list-style-type: none"> Can use iBooks to organise reading <p>Half a lesson or ten mins regularly for children to explore the iBook store and download samples to read</p>	<ul style="list-style-type: none"> Can add an image from Photos Can add a shape/icon Can format a shape/icon Can crop an image appropriately <p>15 minutes to teach the buttons, usually taught as a lesson to create a simple information sheet in geography, history etc</p> <p>Use of 'layout' or 'blank' in the templates to be made clear</p> <p>(1 lesson)</p>	<ul style="list-style-type: none"> Can add an image from Photos Can add a shape/icon Can crop an image appropriately Can format a shape/icon Can add additional slides <p>Mainly a recap from Pages but 15mins at most if they have not done Pages yet</p> <p>(1 lesson)</p>	<ul style="list-style-type: none"> Can format images and sounds in the timeline Can edit objects in the timeline using cuts, stretching and repositioning Can add soundtracks/sounds/music/VoiceOver <p>Most of the focus is on adding appropriate content to enhance the quality of the film</p> <p>(1 lesson)</p>	<ul style="list-style-type: none"> Can create a new project and name it Can alter timing of a piece Can create a simple tune using smart instruments Create a multitrack tune using instruments or loops <p>Typically this is taught as a whole afternoon session, ideally with headphones!</p> <p>(2 lessons or an afternoon session)</p>	<ul style="list-style-type: none"> Create a new project and name it Use and manipulate text for effect on a selfie film Use images, text and stickers effectively to support audience engagement in a presentation <p>This often takes a whole standard lesson time with children given the time to explore the different effects available</p> <p>(1 lesson)</p>	<ul style="list-style-type: none"> Collect data in a Numbers document and display as a chart Use a range of collection data techniques (numerical, rating, checklist) <p>Most teachers build this into a science or maths lesson so that it has context. 'Showing the buttons' takes about ten minutes</p> <p>(1 lesson)</p>		<p><u>Record a Sound</u></p> <p><u>Animate a name</u></p> <p>These two tutorials can be taught within the same lesson</p> <p><u>Animate a Sprite</u></p> <p><u>Add Effects</u></p> <p>These two tutorials can be taught within the same lesson</p> <p>(2 lessons)</p>
Spr		Create a poster in History to help Caesar recruit an army to invade Britain	Produce a short presentation showing what you have learned in your 'Romans' topic	Produce a short film (from still images) explaining what the Romans ever did for us	Create a soundtrack to add tone and mood to performance of a piece of poetry written by the children	Create a 30 second review of an artefact from ancient Rome (showing you understand what it was!)	Present the results of a science experiment in table and graph format		Create a scene where a Gladiator tells us about his life - opportunity to add sound and effects
Sum		Create a flyer to advertise a holiday at a place they have been studying	Present a short presentation showing the pros and cons in living in a place they have been studying compared to their own home town	Create a short travelogue film using a mix of voiceover and delivery to camera to showcase the features of a place that they have been studying	Create a soundscape that matches a feature of a place that they have been studying (e.g., a river journey)	Produce a 30 second vlog explaining what is great about the place that you have been studying	Present the differences in climate for a place of study and the children's home town (e.g., temperature/rainfall)		Use a sprite to describe features of a place using images as backgrounds